Probability

CHAPTER OUTLINE

2-1	SAMPLE SPACES AND EVENTS	2-3	ADDITION RULES
	2-1.1 Random Experiments	2-4	CONDITIONAL PROBABILITY
	2-1.2 Sample Spaces	2-5	MULTIPLICATION AND TOTAL
	2-1.3 Events		PROBABILITY RULES
	2-1.4 Counting Techniques		2-5.1 Multiplication Rule
2-2	INTERPRETATIONS OF		2-5.2 Total Probability Rule
	PROBABILITY	2-6	INDEPENDENCE
	2-2.1 Introduction	2-7	BAYES' THEOREM
	2-2.2 Axioms of Probability	2-8	RANDOM VARIABLES

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Random Variables and Probability,

LEARNING OBJECTIVES

After careful study of this chapter you should be able to do the following:

- 1. Understand and describe sample spaces and events for random experiments with graphs, tables, lists, or tree diagrams
- 2. Interpret probabilities and use probabilities of outcomes to calculate probabilities of events in discrete sample spaces
- Use permutation and combinations to count the number of outcomes in both an event and the sample space.
- Calculate the probabilities of joint events such as unions and intersections from the probabilities
 of individual events
- 5. Interpret and calculate conditional probabilities of events
- 6. Determine the independence of events and use independence to calculate probabilities
- 7. Use Bayes' theorem to calculate conditional probabilities
- 8. Understand random variables

2-1.1 Random Experiments



Figure 2-1 Continuous iteration between model and physical system.

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2-1.1 Random Experiments



2-1.1 Random Experiments Definition

An experiment that can result in different outcomes, even though it is repeated in the same manner every time, is called a **random experiment**.

2-1.1 Random Experiments



Figure 2-3 A closer examination of the system identifies deviations from the model.

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2-1.1 Random Experiments



Figure 2-4 Variation causes disruptions in the system.

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Chapter-2

2-1.2 Sample Spaces **Definition**

The set of all possible outcomes of a random experiment is called the sample space of the experiment. The sample space is denoted as S.

2-1.2 Sample Spaces Example 2-1

Consider an experiment in which you select a molded plastic part, such as a connector, and measure its thickness. The possible values for thickness depend on the resolution of the measuring instrument, and they also depend on upper and lower bounds for thickness. However, it might be convenient to define the sample space as simply the positive real line

$$S = R^+ = \{x \mid x > 0\}$$

because a negative value for thickness cannot occur.

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Example 2-1 (continued)

If it is known that all connectors will be between 10 and 11 millimeters thick, the sample space could be

$$S = \{x | 10 < x < 11\}$$

If the objective of the analysis is to consider only whether a particular part is low, medium, or high for thickness, the sample space might be taken to be the set of three outcomes:

 $S = \{low, medium, high\}$

If the objective of the analysis is to consider only whether or not a particular part conforms to the manufacturing specifications, the sample space might be simplified to the set of two outcomes

$$S = \{yes, no\}$$

that indicate whether or not the part conforms.

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Random Variables and Probability, Chapter-2 10

Example 2-2

If two connectors are selected and measured, the extension of the positive real line R is to take the sample space to be the positive quadrant of the plane:

$$S = R^+ \times R^+$$

If the objective of the analysis is to consider only whether or not the parts conform to the manufacturing specifications, either part may or may not conform. We abbreviate *yes* and *no* as *y* and *n*. If the ordered pair *yn* indicates that the first connector conforms and the second does not, the sample space can be represented by the four outcomes:

 $S = \{yy, yn, ny, nn\}$

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Example 2-2 (continued)

If we are only interested in the number of conforming parts in the sample, we might summarize the sample space as

$$S = \{0, 1, 2\}$$

As another example, consider an experiment in which the thickness is measured until a connector fails to meet the specifications. The sample space can be represented as

$$S = \{n, yn, yyn, yyyn, yyyyn, and so forth\}$$

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Tree Diagrams

- Sample spaces can also be described graphically with **tree diagrams**.
 - When a sample space can be constructed in several steps or stages, we can represent each of the n_1 ways of completing the first step as a branch of a tree.
 - Each of the ways of completing the second step can be represented as n_2 branches starting from the ends of the original branches, and so forth.

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Figure 2-5 Tree diagram for three messages.

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Chapter-2

Example 2-3

Each message in a digital communication system is classified as to whether it is received within the time specified by the system design. If three messages are classified, use a tree diagram to represent the sample space of possible outcomes.

Each message can either be received on time or late. The possible results for three messages can be displayed by eight branches in the tree diagram shown in Fig. 2-5.

2-1.3 Events **Definition**

An event is a subset of the sample space of a random experiment.

2-1.3 Events

Basic Set Operations

- The union of two events is the event that consists of all outcomes that are contained in either of the two events. We denote the union as E₁ ∪ E₂.
- The intersection of two events is the event that consists of all outcomes that are contained in both of the two events. We denote the intersection as E₁ ∩ E₂.
- The complement of an event in a sample space is the set of outcomes in the sample space that are not in the event. We denote the component of the event E as E'.

2-1.3 Events

Example 2-6

Consider the sample space $S = \{yy, yn, ny, nn\}$ in Example 2-2. Suppose that the set of all outcomes for which at least one part conforms is denoted as E_1 . Then,

 $E_1 = \{yy, yn, ny\}$

The event in which both parts do not conform, denoted as E_2 , contains only the single outcome, $E_2 = \{nn\}$. Other examples of events are $E_3 = \emptyset$, the null set, and $E_4 = S$, the sample space. If $E_5 = \{yn, ny, nn\}$,

$$E_1 \cup E_5 = S$$
 $E_1 \cap E_5 = \{yn, ny\}$ $E'_1 = \{nn\}$

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Definition

Two events, denoted as E_1 and E_2 , such that

$$E_1 \cap E_2 = \emptyset$$

are said to be mutually exclusive.

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Figure 2-8 Venn diagrams.

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